

















National Museum of American History Sensory Information





Photograph	Location	Visual	Tactile	Auditory	Movement
	<p>Food, Transforming the American Table (1 EAST)</p>	<p>The room has dim lighting with a bright area in the middle. There are video screens throughout the space.</p>	<p>There are tactile experiences in the center of the exhibition.</p>	<p>There are several background noises in the space, and they can become loud.</p>	<p>The gallery is large with ample space to move.</p>
	<p>On the Water (1 EAST)</p>	<p>The exhibition is dimly lit with light shining onto the floor. A space in the back of the gallery, the "Engine Room," is brighter.</p>	<p>There are tactile experiences throughout the exhibition.</p>	<p>The exhibition is mostly quiet. The entrance and the Engine Room are a bit louder.</p>	<p>The gallery is large with ample space to move.</p>
	<p>America on the Move (1 EAST)</p>	<p>The lighting varies in this gallery with video screens and digital interactives throughout the space.</p>	<p>There are tactile elements throughout the exhibition.</p>	<p>There are several background noises in the space, and they can become loud. There are sometimes loud, spontaneous sound effects.</p>	<p>The gallery is large with ample space to move.</p>





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	<p>Lighting a Revolution / Power Machinery (1 EAST)</p>	<p>The room is bright with minimal visual stimuli.</p>	<p>There are no tactile experiences in this space.</p>	<p>There is minimal audio in this area.</p>	<p>The gallery is large with ample space to move.</p>
	<p>Really Big Money (1 EAST)</p>	<p>The room is bright with digital interactives on video screens.</p>	<p>There are tactile models embedded into the text panels.</p>	<p>The room is quiet, but ambient sound effects from other exhibitions can be heard.</p>	<p>The gallery is small and can feel crowded when there are multiple groups in the space.</p>
	<p>Presente! (1 EAST)</p>	<p>The exhibition is dim, but there are several touchscreens & other visual stimuli in the space.</p>	<p>There are tactile experiences throughout the space, as well as scent experiences that can be activated by push buttons.</p>	<p>Many interactives make noise, but they are not all running together. It's much noisier at the entrance than at the back.</p>	<p>The gallery is a horseshoe shape and can become crowded.</p>
	<p>The Value of Money (1 WEST)</p>	<p>The exhibition is dimly lit with no visual stimuli.</p>	<p>There are no tactile experiences in this space.</p>	<p>The room is quiet with minimal audio.</p>	<p>The gallery is small and fairly narrow. It can feel crowded with more than one group in the space.</p>

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 <p>Smithsonian Libraries Gallery</p> <p>Dioner Library of the History of Science and Technology</p>	Smithsonian Libraries Gallery (1 WEST)	The exhibition is dimly lit. There is a pulsing light in the back of the room.	There are no tactile experiences in this space.	There is music playing in the back of the room; it's fairly loud, but only at the back.	The gallery is small and can feel crowded with more than one group in the space.
 <p>Archives Center</p>	Archives Center (1 WEST)	The space is bright with a video playing on one wall.	There are two tactile experiences in this space.	There is loud audio from the video.	The space is small, but easy to leave.
 <p>Mars Hall of American Business</p> <p>American Enterprise</p>	American Enterprise (1 WEST)	The room is dim with screens and visual interactives throughout the space. In the back there's a large, bright tower that can pulse light unexpectedly.	There are raised-line tactiles along the rails near the windows.	There are several background noises in the space, and they can become loud.	The gallery is large with ample space to move.
 <p>Object Project</p>	Object Project (1 WEST)	The space is very bright, with visual interactives throughout.	There are tactile elements throughout the exhibition.	There is a video playing and audio from an interactive in one corner. There is also some ambient noise.	The exhibition is small but not confined, with ample room to move freely in the surrounding area.

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	Wegman's Wonderplace (1 WEST)	The space is very bright, and there are visual interactives throughout.	All exhibits and experiences are tactile.	When crowded, the space can become loud.	When crowded, it can be difficult to move within the space.
	Spark!Lab (1 WEST)	The space is very bright and there are visual interactives throughout.	The hands-on activities are tactile.	When crowded, the space can become loud. Some of the materials make noise.	When crowded, it can be difficult to move within the space.
	Star-Spangled Banner (2 CENTER)	The flag viewing area is very dark; other areas of the exhibit are dim with ambient light from the outside. There are multiple video screens.	There is a touch table and tactile star and flag inside.	There are sound effects of explosives, as well as music and audio playing from videos.	The exhibition is relatively narrow and small. It can be crowded during peak times.
	Mirror, Mirror (2 EAST)	The exhibition is brightly lit but has few visual stimuli. A black-and-white video (no sound) plays in the entrance hallway.	There are no tactile models in this exhibition. There are turning panels throughout the exhibition that reveal more information.	The gallery is quiet, with ambient noise only.	The space is small and narrow and can feel crowded. There are two entrances and exits.
	American Democracy (2 WEST)	The gallery is dimly lit. There are several touch screens throughout.	There are three tactile models in this exhibition.	There are several videos playing in the exhibition space and the audio overlaps significantly.	The gallery is open with ample space to move.

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	<p>De Ultima Hora (2 WEST)</p>	<p>The space is dimly lit. There's a video playing on a large screen in the middle of the room.</p>	<p>There are no tactile experiences in this space.</p>	<p>The video has moderately loud audio.</p>	<p>There are two entrances and exits. The space can feel crowded with a large group of people.</p>
	<p>Unity Square / Greensboro Lunch Counter (2 WEST)</p>	<p>The space is brightly lit. There is a video playing behind the counter, but few other visual stimuli.</p>	<p>There are tactile experiences throughout the space.</p>	<p>The video playing behind the counter can be quite loud.</p>	<p>The space is open with ample space to move around freely.</p>
	<p>Many Voices, One Nation (2 WEST)</p>	<p>There are bright screens at the entrance. The rest of the room is moderately lit with some touch screens and other visual elements.</p>	<p>There are tactile experiences in the exhibition.</p>	<p>There is sound throughout the space with competing audio. It can be loud.</p>	<p>There is ample room to move throughout the room.</p>
	<p>Within These Walls (2 WEST)</p>	<p>The room is fairly bright. There are videos (silhouettes) projected on the walls of the house.</p>	<p>There are tactile models throughout the exhibition.</p>	<p>There is intermittent sound that varies in volume.</p>	<p>There is ample room to move throughout the room.</p>

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	<p>The American Presidency (3 CENTER)</p>	<p>The space has bright and dark areas. There are some visual stimuli and multiple videos.</p>	<p>There are no tactile experiences in this exhibition.</p>	<p>There are sounds from videos playing. Audio can sometimes overlap.</p>	<p>The exhibition is large but consists of small rooms so it can feel crowded in some areas. There are two entrances and exits.</p>
	<p>First Ladies (3 CENTER)</p>	<p>The space is dimly lit. There are minimal visual stimuli and some videos.</p>	<p>There are no tactile experiences in this exhibition.</p>	<p>There is minimal audio in this area.</p>	<p>The rooms are relatively small and can become crowded.</p>
	<p>Price of Freedom (3 EAST)</p>	<p>The lighting varies in this gallery. There are videos playing throughout the space. It is very visually stimulating.</p>	<p>There are tactile elements throughout the exhibition.</p>	<p>This is one of the loudest spaces in the museum. All areas have audio in the background, some with sounds of explosions and gunfire.</p>	<p>Wayfinding is challenging and several of the rooms are small.</p>
	<p>Gunboat Philadelphia (3 EAST)</p>	<p>The space is moderately lit with cases brightly lit.</p>	<p>There is a model of bar shot and a raised line drawing of the gunboat.</p>	<p>There is no audio in this area. Some ambient audio from outside the exhibition can be heard.</p>	<p>There are stairs needed to get to the area to see the top of the boat. There is a lift. The space is a bit narrow.</p>

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	<p>Entertainment Nation (3 WEST)</p>	<p>There are many visual stimuli in the gallery. There are many videos and bright lights throughout.</p>	<p>There are six tactile models in this exhibition.</p>	<p>There is audio throughout the gallery coming from music and videos. This is one of the loudest spaces in the museum.</p>	<p>The gallery has plenty of space to move around but can be crowded during peak times.</p>
	<p>Hall of Musical Instruments (3 WEST)</p>	<p>The space is dimly lit with minimal visual stimuli.</p>	<p>There are no tactile experiences in this space.</p>	<p>There may be audio from a rehearsal or ambient audio if the doors are open. Otherwise, there is minimal audio in this area.</p>	<p>The space is small and can feel crowded. There are two entrances and exits.</p>
	<p>Pause and Replay (3 WEST)</p>	<p>This video features a lot of quick cuts and different content on three screens.</p>	<p>There are no tactile experiences in this space.</p>	<p>The video is louder when sitting up close, but also depends on the museum ambient noise.</p>	<p>This space is fairly open, but the seating area can get crowded.</p>
	<p>(Re)Framing Conversations (3 WEST)</p>	<p>The exhibition is brightly lit with few visual stimuli.</p>	<p>There are no tactile experiences in this exhibition.</p>	<p>The exhibition is mostly quiet, but noise can often be heard from the nearby exhibitions.</p>	<p>The gallery is large and open. There is limited seating in the center of the space.</p>